

# PML : A new proof assistant and deduction system

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# Motivation

## Drawback of current proof assistants

- Limited module system
- Equational reasoning difficult
- Limited expressive power (compared to ZF)
- In general, no good integration between the proof assistant and the programming language
- Different languages (often 3-4)
- Much harder to learn the programming languages

# Idea: start from a programming language

## Programming when doing proof:

- To write tactics
- To prove programs
- In math: a lot of algorithm

## Design choices:

- Start from a programming language (ML like)
- Turn it into a deduction system.
- HOL is build this way from simply typed  $\lambda$ -calculus
- Do this as best as we can !

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# Outline

## 1 Brief Description of PML's Language

## 2 Other ideas and consequences

- `bool = prop` (propositions as programs)
- No Abstract Type
- Restricted Inductive Type
- Termination Check

## 3 Judgment and proofs

- Three sorts of judgment ?
- Proofs as Programs

## 4 Conclusion

# Types as programs

## PML's type system

Based on a new dedicated constraint consistency check algorithm (polynomial)

## Problem:

Types are too complex for users

# Types as programs

## PML's type system

Based on a new dedicated constraint consistency check algorithm (polynomial)

## Solution:

- See the type system as a black box
- Recover types from programs:

Types are partial identity maps.



# Types as programs

## PML's type system

Based on a new dedicated constraint consistency check algorithm (polynomial)

## Example

```
type nat = [ Z[] | S[nat] ]
val x : nat = ...
```

means

```
let rec nat = fun Z[] -> Z[]
               | S[n] -> S[nat n]
val x = nat (...)
```

# How does it look like

## Better than ML ?

- Polymorphic variant (with subtyping and inheritance)
- Records (with subtyping and inheritance)
- Tuples, modules and object encoded using records
- Functors encoded as functions
- `Open` on records
- Exceptions and errors
- No type annotation needed (excepted for open and multiple inheritance)
- ML like polymorphism

# Few examples

```
(* two classes encoded using records *)
```

```
val point pos = {
  val p = pos
  val move self = { self with
    val p = match self.p with
      P[x] -> x
    | x -> S[x]}}
```

```
val bpoint pos = {
  include point pos
  val back self = { self with
    val p = match self.p with
      S[x] -> x
    | x -> P[x]}}
```

## Few examples

```
(* nat subtype of int, with unique representation *)
type rec nat = [ End[] | Zero[nat'] | One[nat] ]
and nat' = [ One[nat] | Zero[nat'] ]
```

```
val rec succ : (nat => nat') = fun
  Zero[x] -> One[x]
  | One[x] -> Zero[ (succ x) ]
  | End[] -> One[End[]]
```

```
val rec pred : (nat => nat') = ...
```

```
type int = [ nat | Minus[nat'] ]
```

```
val succ:(int=>int) = fun
  Minus[n] -> opp(pred n)
  | n -> succ n
```

## Few examples

```
(* red black trees as a subtype of trees *)
```

```
type rec tree (A) = [
  Nil[] |
  Node[tree A * A * tree A] ]
```

```
type rec red_black_tree (A)= [
  Nil[] |
  Node[red_black_tree A * A * red_black_tree A
    with val color : [Red[] | Black[]]] ]
```

# The logic is part of the language

## Avoid duplication

- Booleans can be defined in PML
- Propositions are needed in a deduction system

## Identify them ? Why not ?

A lot of consequences ...

# Consistency

## Problem

Consistency is easier to loose when `bool = prop`

## First step toward a solution:

Interpretation using sets:

- Types as sets
- Function types as the set of all functions
- Record types as products
- Variant types as sums

## ... Why not ?

More problems ...

# Abstract type are inconsistent

**Abstract type implies existential (this is not enough)**

$$\{ \text{type } t; \text{ val } x : t; \dots \} \simeq \exists t.(t \times \dots)$$

A fact:

$\exists$  and  $\forall$  over types in types are inconsistent in HOL

Existential type unnecessary !

- We have specification to replace them
- With existential type one can not extend library



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## Same fact:

$\mu$  and  $\nu$  (fix-points) over types are inconsistent in HOL

## Solution:

No solution using sets for:

$$\alpha = \alpha \rightarrow \beta$$

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## Solution:

No solution using sets for:

$$\alpha \supset \alpha \rightarrow \beta$$

But solutions for

$$\alpha \subset \alpha \rightarrow \beta$$

# Inductive type are inconsistent

## Same fact:

$\mu$  and  $\nu$  (fix-points) over types are inconsistent in HOL

## Solution:

From typing constraints, construct *interpreted after* order  $(\succ, \preceq)$

$$\begin{aligned} \alpha \supset \beta &\Rightarrow \alpha \preceq \beta \\ \alpha \supset \beta \rightarrow \gamma &\Rightarrow \alpha \succ \beta, \gamma \\ \alpha \supset \beta \times \gamma &\Rightarrow \alpha \preceq \beta, \gamma \\ \alpha \subset \beta \rightarrow \gamma &\Rightarrow \top \\ \alpha \subset \beta \times \gamma &\Rightarrow \top \end{aligned}$$

Reject program if  $\succ$  is cyclic

Object encoding is preserved !

# Fixpoint of negation:

## An inconsistency:

```
val not A = match A with
  True[] -> False[]
| False[] -> True[]
val rec A = not A
```

## Solution:

In proofs, propositions must be terminating:

- Implement a termination check
- When this test fails infer *Loop* as a possible error
- Enforce that proof terms do not trigger *Loop*

# What to prove ?

## We need three sorts of judgment:

- Truth of proposition
- Type reinforcement
- Termination

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## We need three sorts of judgment:

- Truth of proposition
- Type reinforcement
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## One sort is enough:

In record we may have:

```
prop ident : expression >> value
proof ...
```

- *expression*: any PML's expression
- *value*: a pattern



# An example

```
val rec add_zero_right x = {
  prop eq : eq_nat (add x Z[]) x >> True[]
  proof match x with
    Z[] -> True[]
    | S[x'] -> use (add_zero_right x').eq in True[] }
```

```
val rec add_succ_right x y = ...
```

```
val rec add_commutative x y = {
  prop eq : eq_nat (add x y) (add y x) >> True[]
  proof match x with
    Z[] -> use (add_zero_right x).eq in True[]
    | S[x'] ->
      open add_succ_right x' y in
      use (add_commutative x' y).eq in True[] }
```

# An example illustrated

```
val rec add_zero_right x = {  
  prop eq : eq_nat (add x Z[]) x >> True[]  
  proof  
    [* |- eq_nat (add x Z[]) x >> True[] *]  
}
```

# An example illustrated

```

val rec add_zero_right x = {
  prop eq : eq_nat (add x Z[]) x >> True[]
  proof match x with
    Z[] ->
      [* x >> Z[]
        |- eq_nat (add x Z[]) x >> True[] *]
  | S[x'] ->
      [* x >> S[x']
        |- eq_nat (add x Z[]) x >> True[] *]
}

```

# An example illustrated

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val rec add_zero_right x = {
  prop eq : eq_nat (add x Z[]) x >> True[]
  proof match x with
    Z[] ->
      [* x >> Z[]
        |- True[] >> True[] *]
  | S[x'] ->
      [* x >> S[x']
        |- eq_nat (add x Z[]) x >> True[] *]
}

```

# An example illustrated

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  prop eq : eq_nat (add x Z[]) x >> True[]
  proof match x with
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      |- eq_nat (add x Z[]) x >> True[] *]
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```

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  prop eq : eq_nat (add x Z[]) x >> True[]  
  proof match x with  
    Z[] -> True[]  
  | S[x'] ->  
    [* x >> S[x']  
    |- eq_nat (add x' Z[]) x' >> True[] *]  
}
```

# An example illustrated

```
val rec add_zero_right x = {  
  prop eq : eq_nat (add x Z[]) x >> True[]  
  proof match x with  
    Z[] -> True[]  
  | S[x'] ->  
      use (add_zero_right x').eq in True[]  
}
```

# Proving termination

```
val f x =  
  (* termination check fails for f *)  
  let rec f y = ... in  
  (* proof that f terminates *)  
  let rec ft y = {  
    prop fr : f y >> z  
    proof ... (* proof that f terminates *)  
    val result = z  
  }  
  in (ft x).result
```



# Exceptions in proof

```
(* example to illustrate "let try" rather than
   "try" to do case analysis between exceptional
   and normal values *)
val lemma1 = {
  prop th : try u
            with e -> v >> True[]
  proof
    [* try u with e -> v >> True[] *]
}
```

# Exceptions in proof

```

(* example to illustrate "let try" rather than
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val lemma1 = {
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# Exceptions in proof

```

(* example to illustrate "let try" rather than
   "try" to do case analysis between exceptional
   and normal values *)
val lemma1 = {
  prop th : let try x = u in x
            with e -> v >> True[]

  proof
    let try x = u in
      [* u >> x
        |- u >> True[] *]
    with e ->
      [* u >> raise e
        |- v >> True[] *]
}

```

# The dependent type problem

```

val F (M : /\x:nat -> { prop th : P x >> True[] })
{
  prop th : and (P 2) (P 3) >> True[]
  proof
    open M 2 in open M 3 in True[]
}
val S = F S'

```

**Who is in charge of checking that  $S'$  is OK for  $F$**   
 PML's typing can not.

# The dependent type problem

```

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```

**Who is in charge of checking that  $S'$  is OK for  $F$**

Check it at runtime: Works but bad !

# The dependent type problem

```

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{
  prop th : and (P 2) (P 3) >> True[]
  proof
    open M 2 in open M 3 in True[]
}
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```

**Who is in charge of checking that  $S'$  is OK for  $F$**

Check the all program as if it where a proof

# Proving without a proof

## Example

```
val rec even = fun
  Z[] -> True[]
| S[Z[]] -> False[]
| S[S[x]] -> even x
```

```
type even_nat =
  { nat as x with prop is_even |- even x }
```

```
val rec half x : even_nat = match x with
  Z[] -> True[]
| S[S[y]] -> open x in half y
| S[Z[y]] -> [* *]
```

# What's next ?

- Finish to implement proof checking
- Quantification via choice operators and exceptions
- Infer computability
- Leibniz and computable equality
- Termination check (In progress by Marc Lasson)
- Macros and tactics
- Interface
- Extensible grammar (Using dypgen by Emmanuel Onzon)
- Theoretical strength and relation with Quine's NF and Jensen's NFU
- Compilation of PML
- ... Bootstrap ! (actual 11208 loc, estimated total ;30000 loc)



# Help or ideas are welcome

## Inspiration from

- Alfa/Agda
- Phd of S. Baro (directed by P. Manoury)
- Boyer-Moore (nqthm/acl2)

## Other contributors

- Emmanuel Onzon (dypgen)
- Pierre Hyvernats (doc, grammar, ...)
- Marc Lasson (termination check)

## URL

`www.lama.univ-savoie.fr/~raffalli/pml`